

INTEGRATED MEDIA PROJECT DEVELOPMENT

PROJECT DEVELOPMENT is a cross-disciplinary Integrated Media (IM) graduate workshop focusing on our contemporary creative practices through in-depth analysis, discussion and critique. It is a pragmatic endeavor designed to understand what constitutes the nature of disciplines and to explore the potential for their subversion. We will use network theory as a metaphor and as a means to understand the social and aesthetic aspects embedded in our Integrated Media projects. Each week we will critique and review each artist's IM project proposal and engage in a collaborative discussion around the critical issues of the readings.

BOOK: Network Aesthetics, Patrick Jagoda

4 READINGS ON CRITIQUE

<http://www.joaap.org/1/pragmatism/>

<http://eipcp.net/transversal/0806/butler/en>

<http://anthropos-lab.net/wp/wp-content/uploads/2011/12/Foucault-Critique.pdf>

<http://www.bruno-latour.fr/sites/default/files/89-CRITICAL-INQUIRY-GB.pdf>

Other readings:

Intermedia, Dick Higgins

<http://www.artpool.hu/Fluxus/Higgins/intermedia2.html>

Green My Favela: A Brief Conversation, Lea Rekow and Tom Leeser

<https://viralnet-v4.net/2017/04/21/green-my-favela-a-brief-conversation-regarding-divergence/>

The Exploit: A Theory of Networks, Eugene Thacker and Alex Galloway
Nodes pgs. 25-42

http://dss-edit.com/plu/Galloway-Thacker_The_Exploit_2007.pdf

Schedule TBA